



中山大學  
SUN YAT-SEN UNIVERSITY

计算机学院（软件学院）

SCHOOL OF COMPUTER SCIENCE AND ENGINEERING

# Compilation Principle

## 编译原理

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### 第16讲：语义分析(2)

张献伟

[xianweiz.github.io](https://xianweiz.github.io)

DCS290, 4/18/2023



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# Quiz Questions



- Q1: for the grammar G, augment and give the initial and final items.

Add rule-0:  $S' \rightarrow S$ . Initial item:  $S' \rightarrow \cdot S$ , final item:  $S' \rightarrow S \cdot$ .

- Q2: to parse with LR(0), get the first state (i.e.,  $S_0/I_0$ ).

Closure( $\{S' \rightarrow \cdot S\}$ ) =  $\{S' \rightarrow \cdot S, S \rightarrow \cdot AB, A \rightarrow \cdot cAa, A \rightarrow \cdot d\}$

$S \rightarrow AB$   
 $A \rightarrow cAa \mid d$   
 $B \rightarrow b$

- Q3: give the state of goto( $S_0, c$ )?

Closure( $\{A \rightarrow c \cdot Aa\}$ ) =  $\{A \rightarrow c \cdot Aa, A \rightarrow \cdot cAa, A \rightarrow \cdot d\}$

- Q4: LR(0), SLR(1), LR(1), LALR(1), what are the differences.

LR(0): no lookahead, always reduce on complete state

SLR(1): one lookahead, reduce using FOLLOW

LR(1): one lookahead, reduce using specified terminals

LALR(1): a compromise of LR(1) and LR(0)/SLR(1)

- Q5: how to enhance CFG for semantic analysis?

Add semantic attributes for symbols, rules/actions for productions.

# Example: Synthesized Attribute (cont.)

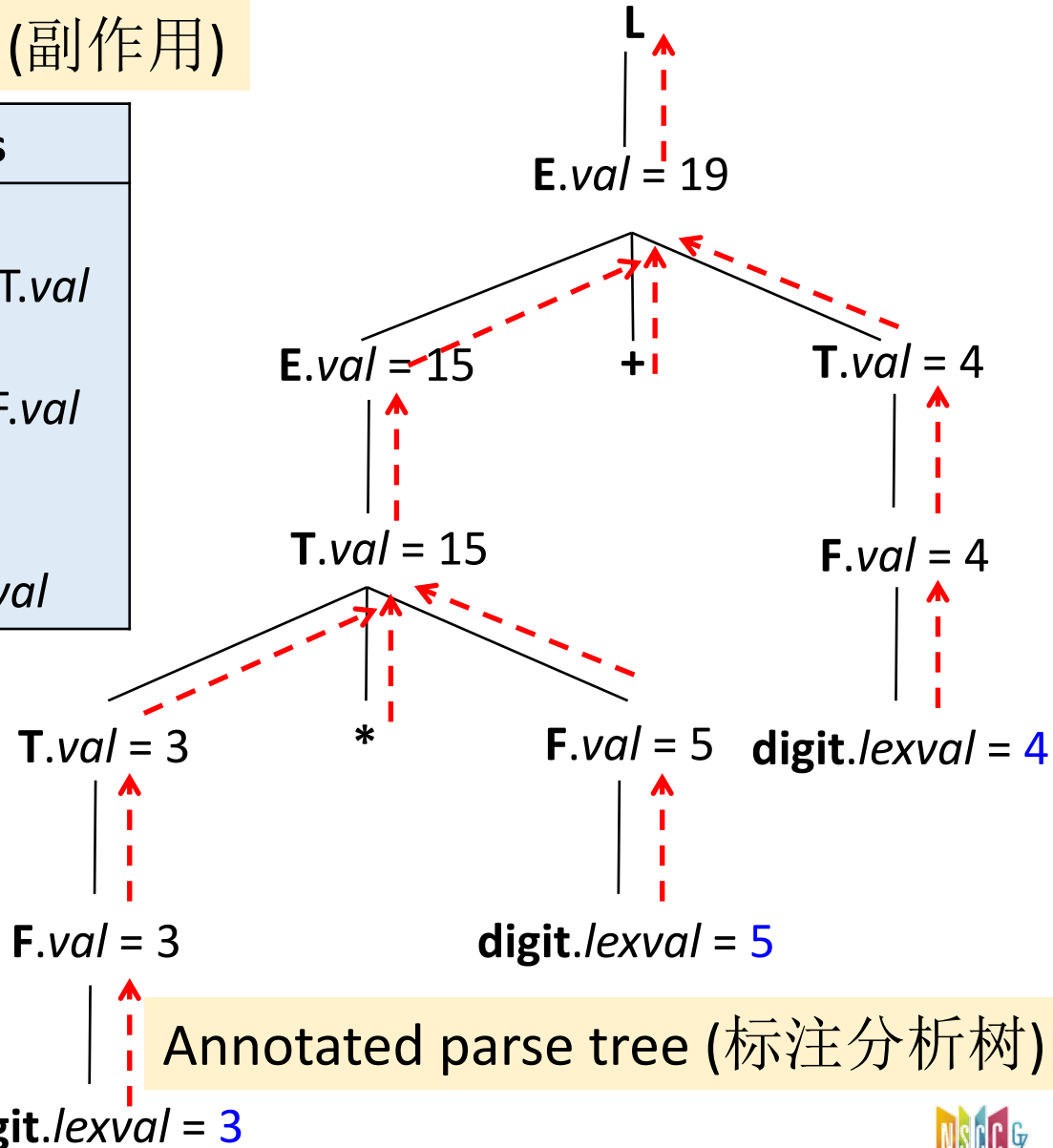
SDD:

Side effect (副作用)

Production Rules	Semantic Rules
(1) $L \rightarrow E$	<code>print(E.val)</code>
(2) $E \rightarrow E_1 + T$	$E.val = E_1.val + T.val$
(3) $E \rightarrow T$	$E.val = T.val$
(4) $T \rightarrow T_1 * F$	$T.val = T_1.val \times F.val$
(5) $T \rightarrow F$	$T.val = F.val$
(6) $F \rightarrow (E)$	$F.val = E.val$
(7) $F \rightarrow \text{digit}$	$F.val = \text{digit.lexval}$

Input:

3 \* 5 + 4



# Example: Inherited Attribute[继承]

SDD:

Production Rules	Semantic Rules
(1) $D \rightarrow T L$	$L.inh = T.type$
(2) $T \rightarrow int$	$T.type = int$
(3) $T \rightarrow float$	$T.type = float$
(4) $L \rightarrow L_1, id$	$L_1.inh = L.inh$ $addtype(id.entry, L.inh)$
(5) $L \rightarrow id$	$addtype(id.entry, L.inh)$

$T$  has synthesized attribute *type*  
 $L$  has inherited attribute *inh*

Pointing to a symbol-table[符号表] object

Variable declaration of type int/float followed by a list of IDs:

- (1) Declaration: a type  $T$  followed by a list of  $L$  identifiers
- (2) Evaluate the synthesized attribute  $T.type$  (int)
- (3) Evaluate the synthesized attribute  $T.type$  (float)
- (4) Pass down type, and add type to symbol table entry for the identifier
- (5) Add type to symbol table

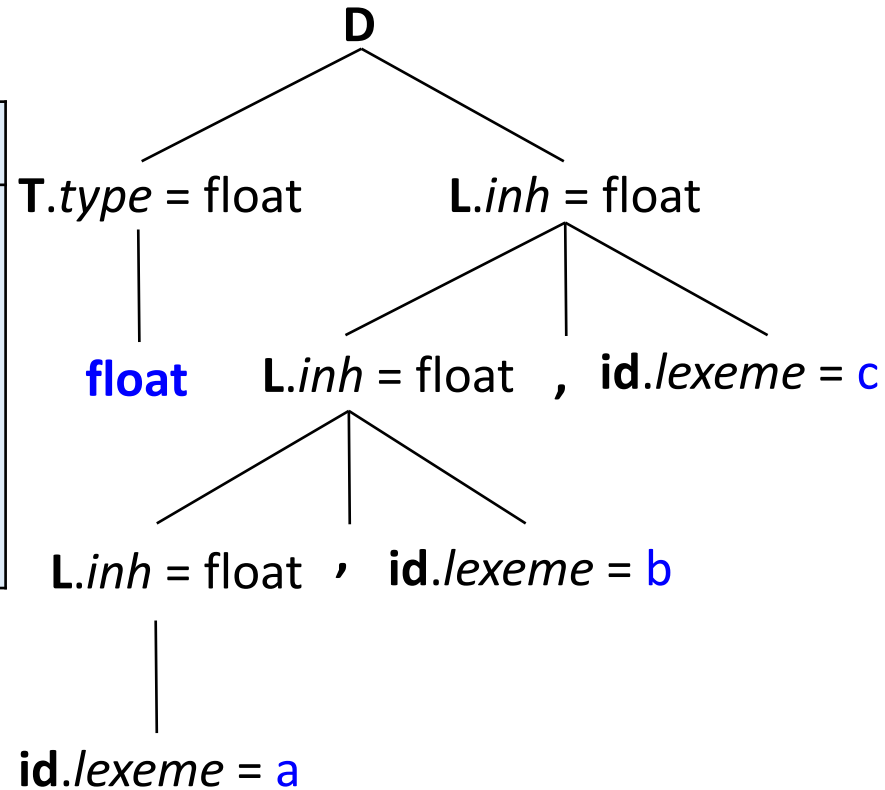
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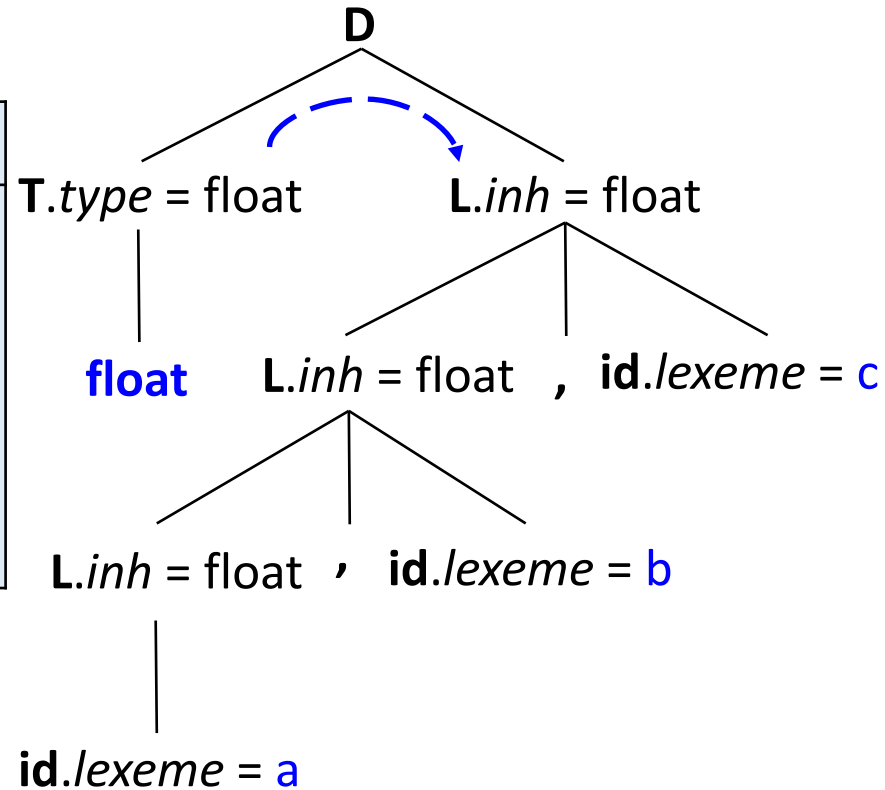
float a, b, c



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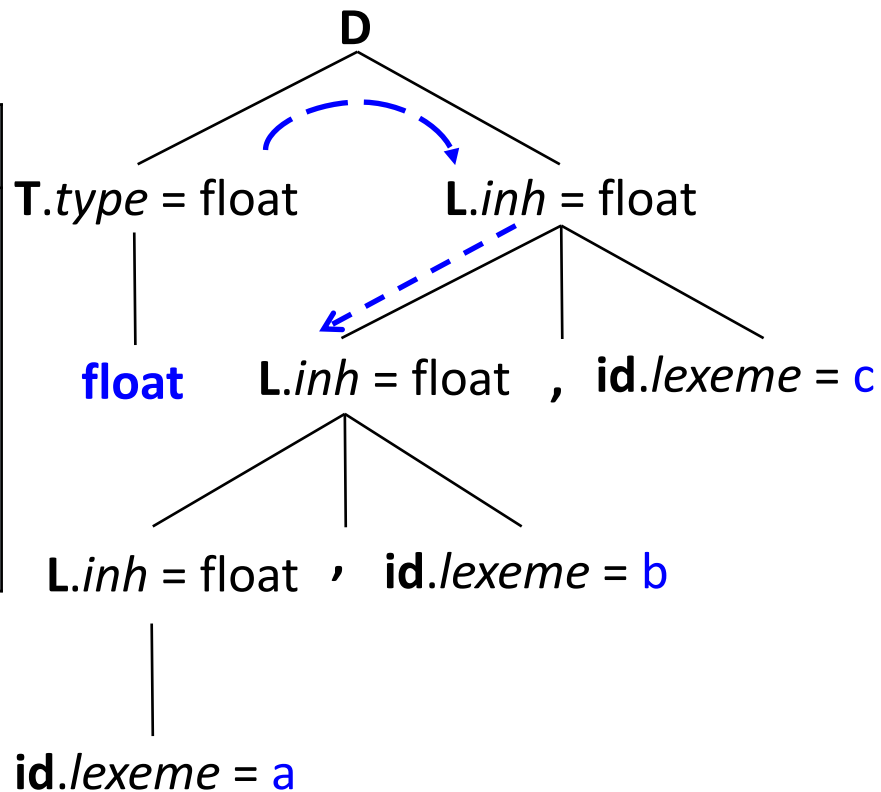
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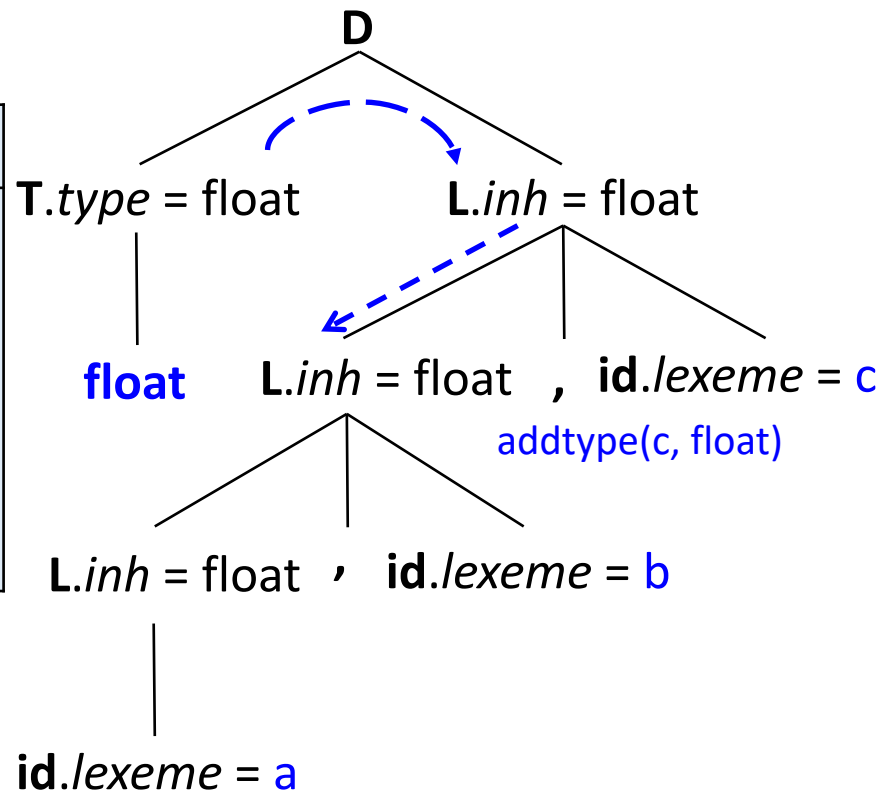
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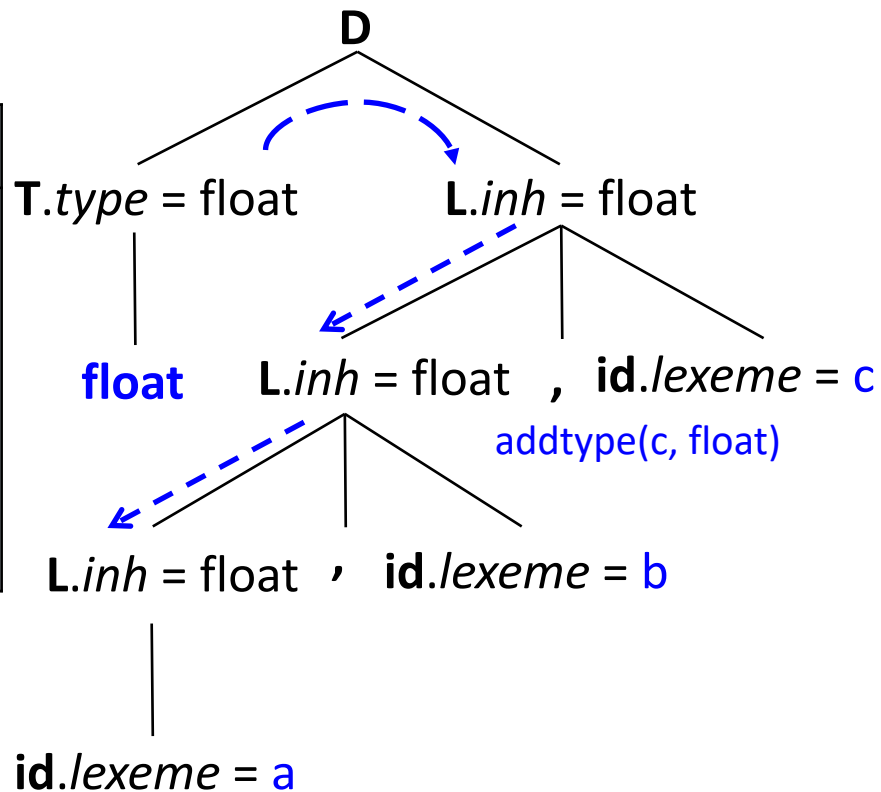
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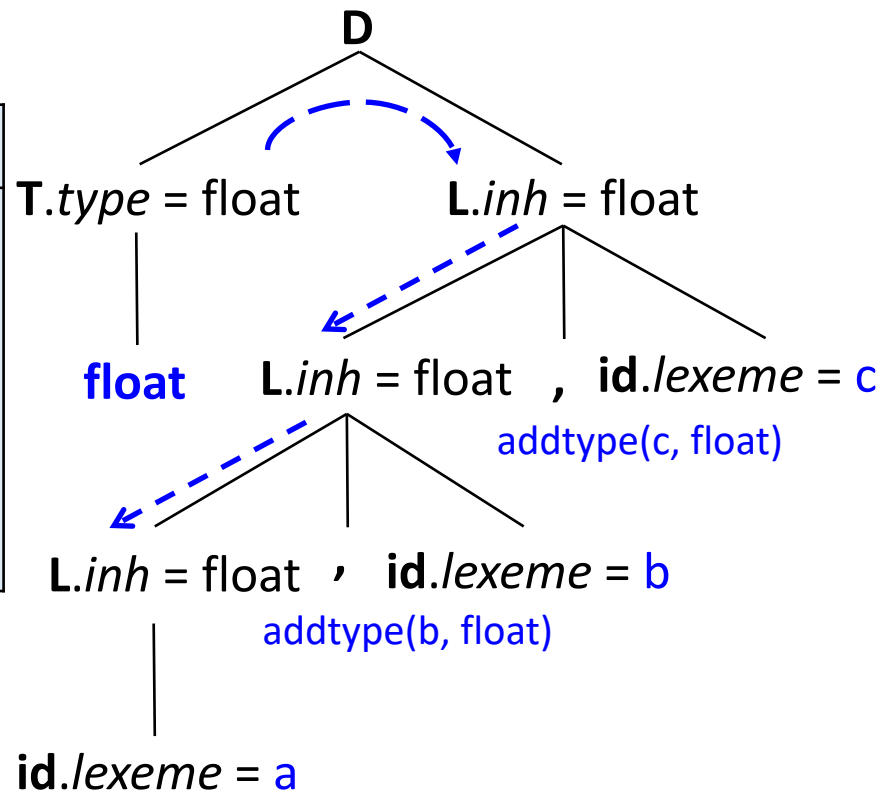
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Input:

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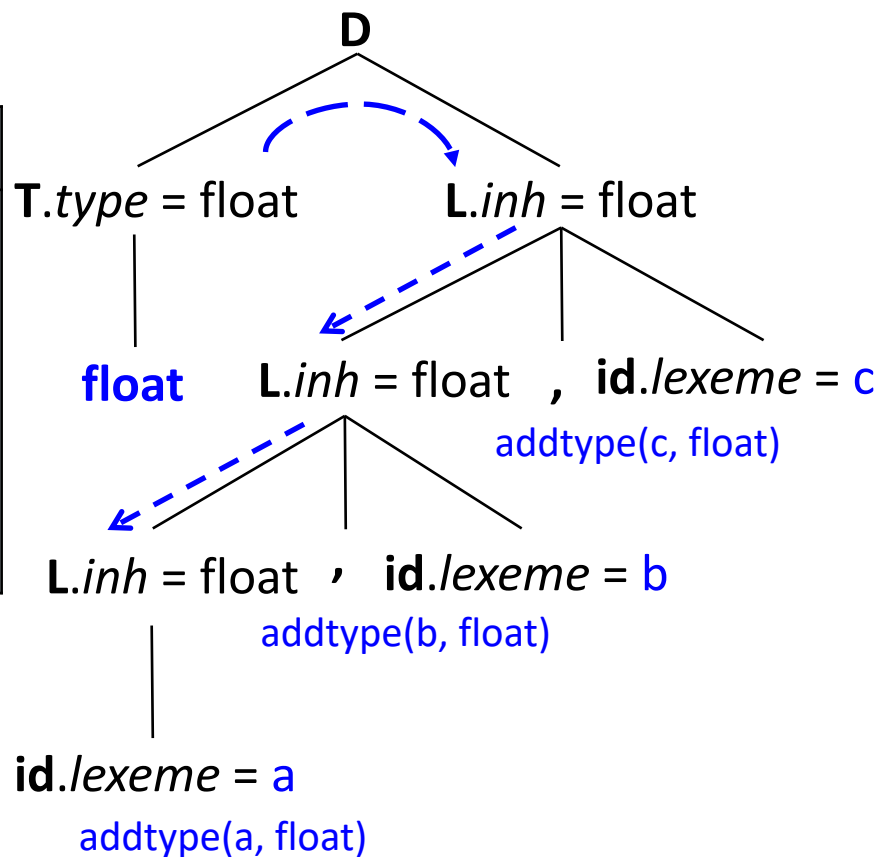
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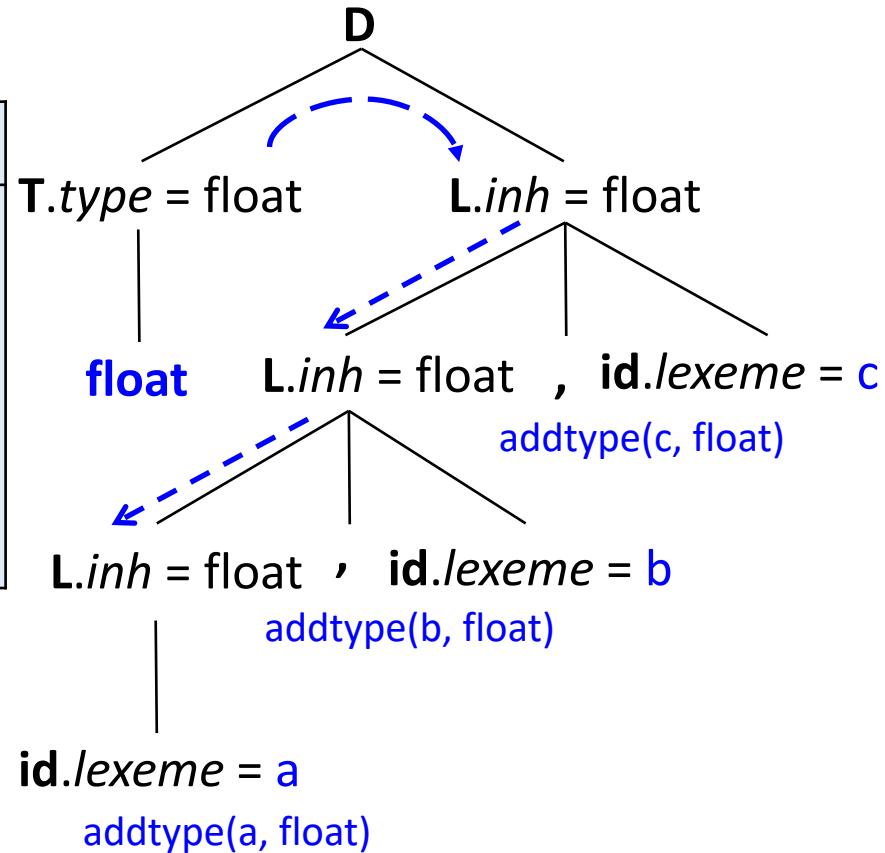
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Input:

float a, b, c



*type* depends on child  
*inh* depends on sibling or parent

# The Concepts

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- **Side effect**[副作用]
  - 一般属性值计算（基于属性值或常量进行的）之外的功能
  - 例如：code generation, print results, modify symbol table ...
- **Attribute grammar**[属性文法]
  - 一个没有副作用的SDD
  - The rules define the value of an attribute purely in terms of the value of other attributes and constants[属性文法的规则仅仅通过其他属性值和常量来定义一个属性值]
- **Annotated parse-tree**[标注分析树]
  - 每个节点都带有属性值的分析树
    - A parse tree showing the value(s) of its attribute(s)
  - a.k.a., attribute parse tree[属性分析树]
  - Can also have actions being annotated[也可标注语义动作]

# Dependence Graph[依赖图]

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- Dependence relationship[依赖关系]
  - Before evaluating an attribute at a node of a parse tree, we must evaluate all attributes it depends on[按照依赖顺序计算]
- **Dependency graph**[依赖图]
  - While the annotated parse tree shows the values of attributes, a dependency graph helps determine how those values can be computed[依赖图决定属性值的计算]
  - Depicts the flow of info among the attribute instances in a particular parse tree[描绘了分析树的属性信息流]
    - **Directed graph** where edges are dependence relationships between attributes
    - For each parse-tree node  $X$ , there's a graph node for each attr of  $X$
    - If attr  $X.a$  depends on attr  $Y.b$ , then there's one directed edge from  $Y.b$  to  $X.a$

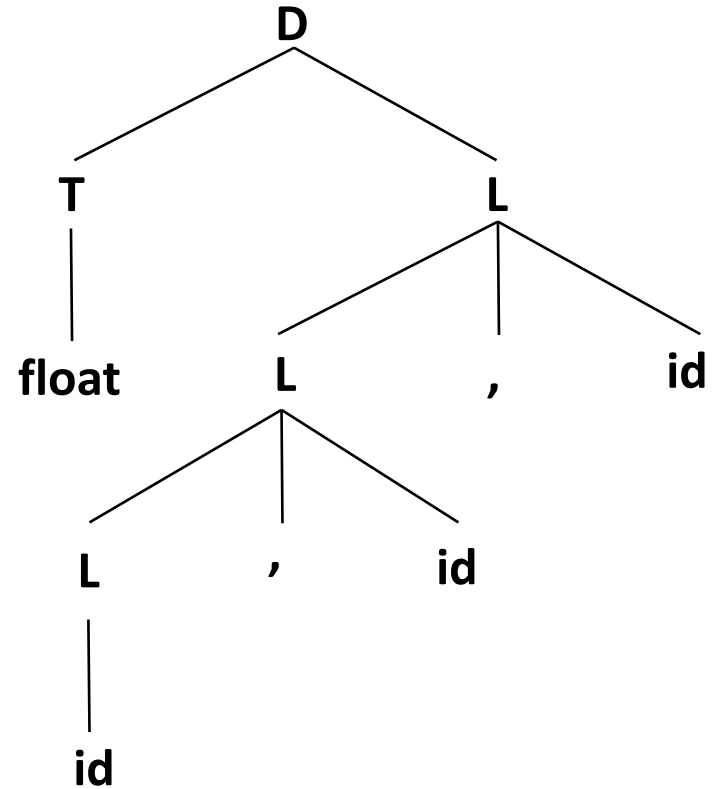
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Input:

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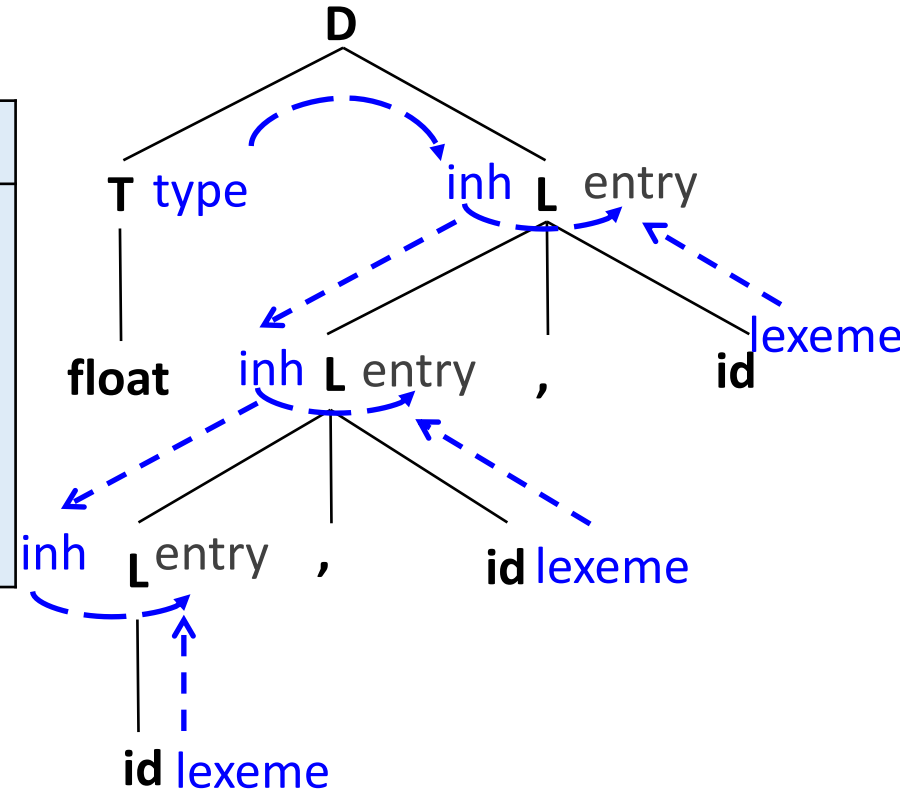


‘entry’ is dummy attribute for the *addtype()*

# Example: Dependency Graph

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# Evaluation Order[属性值计算顺序]

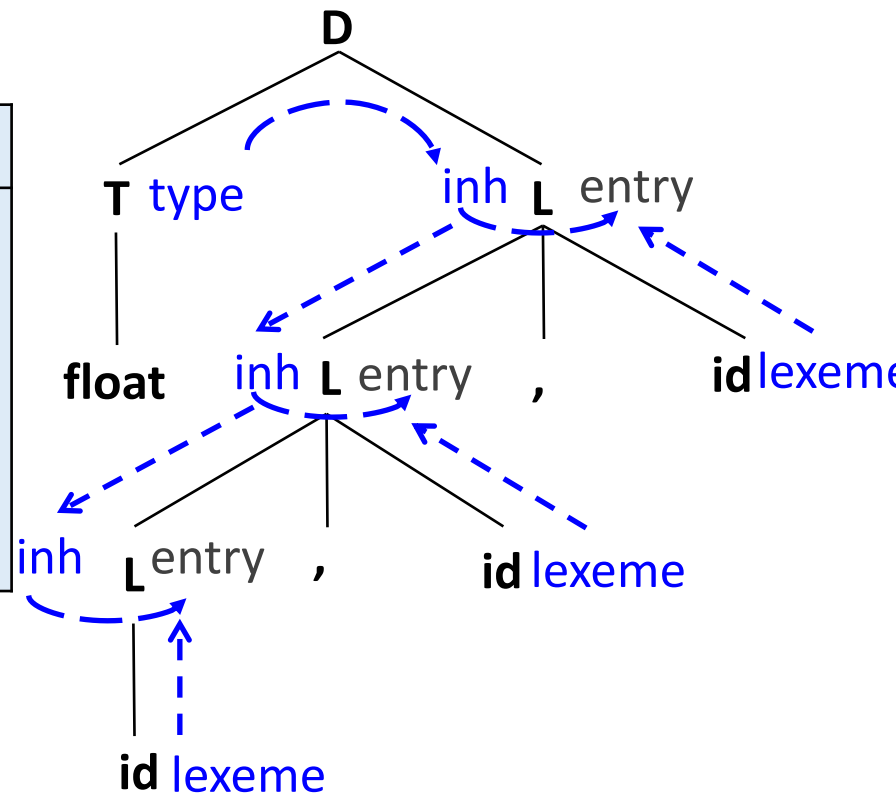
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- Ordering the evaluation of attributes[计算顺序]
  - Dependency graph characterizes possible orders in which we can evaluate the attributes at the various nodes of a parse-tree
- If the graph has an edge from node  $M$  to node  $N$ , then the attribute associated with  $M$  must be evaluated before  $N$ [用图的边来确定计算顺序]
  - Thus, the only allowable orders of evaluation are those sequences of nodes  $N_1, N_2, \dots, N_k$  such that if there is an edge of the graph from  $N_i$  to  $N_j$ , then  $i < j$
  - Such an ordering embeds a directed graph into a linear order, and is called a **topological sort**[拓扑排序] of the graph
    - If there's any cycle in the graph, then there are no topological sorts, i.e., no way to evaluate the SDD on this parse tree
    - If there are no cycles, then there is always at least one topological sort

# Example: Evaluation Order

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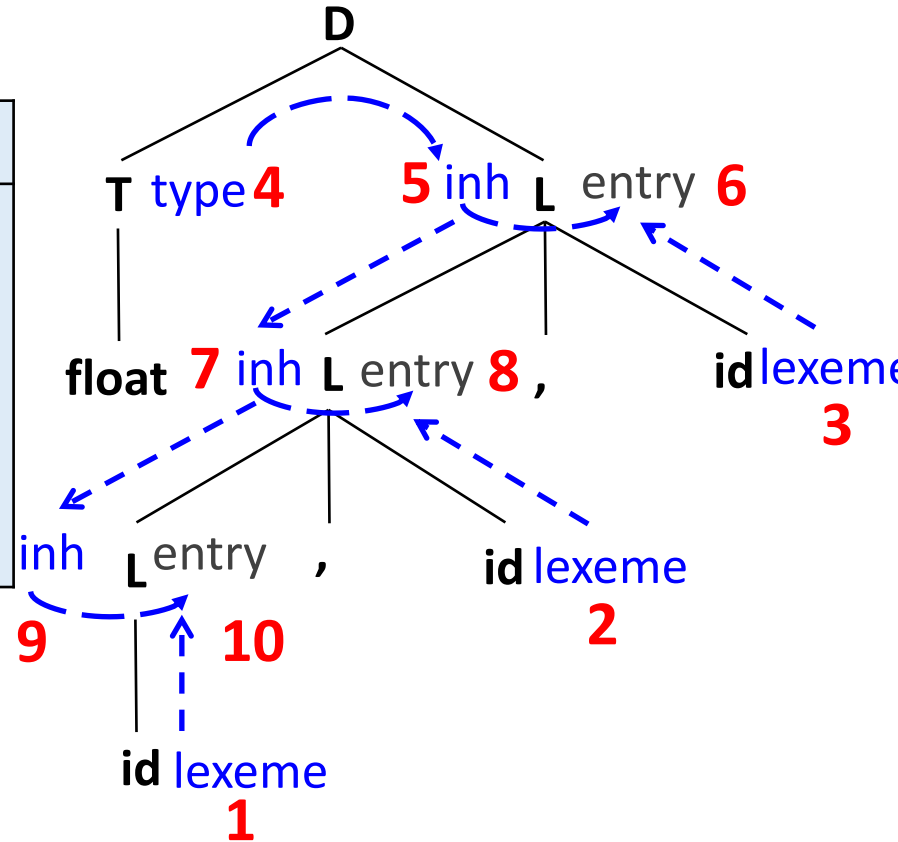
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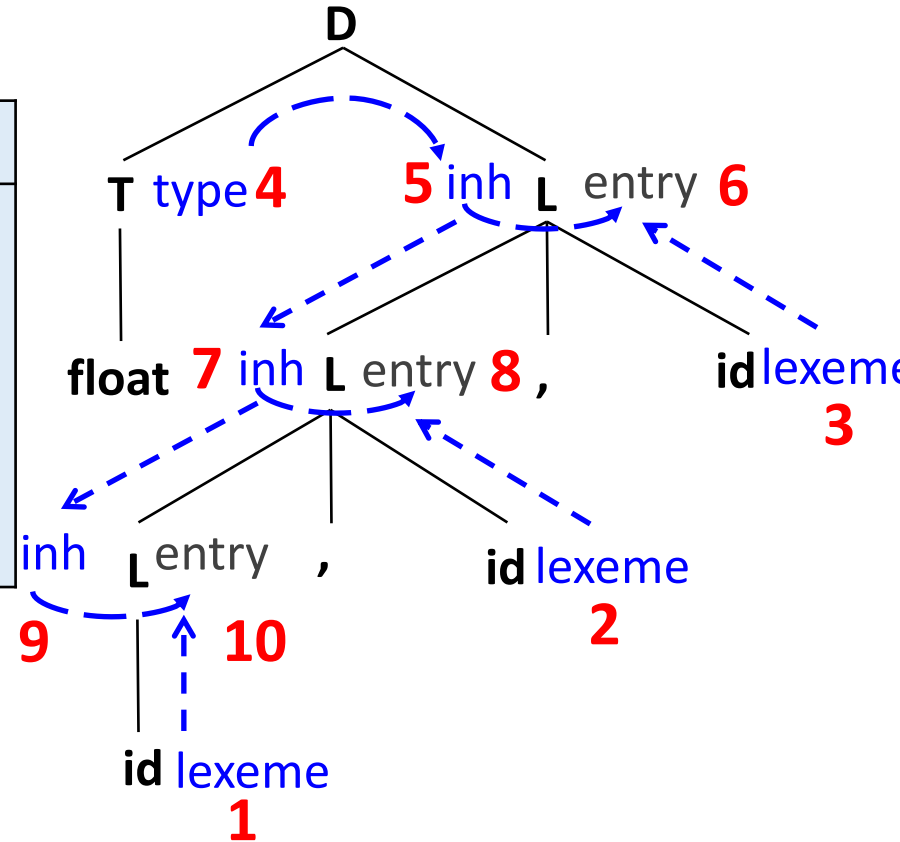
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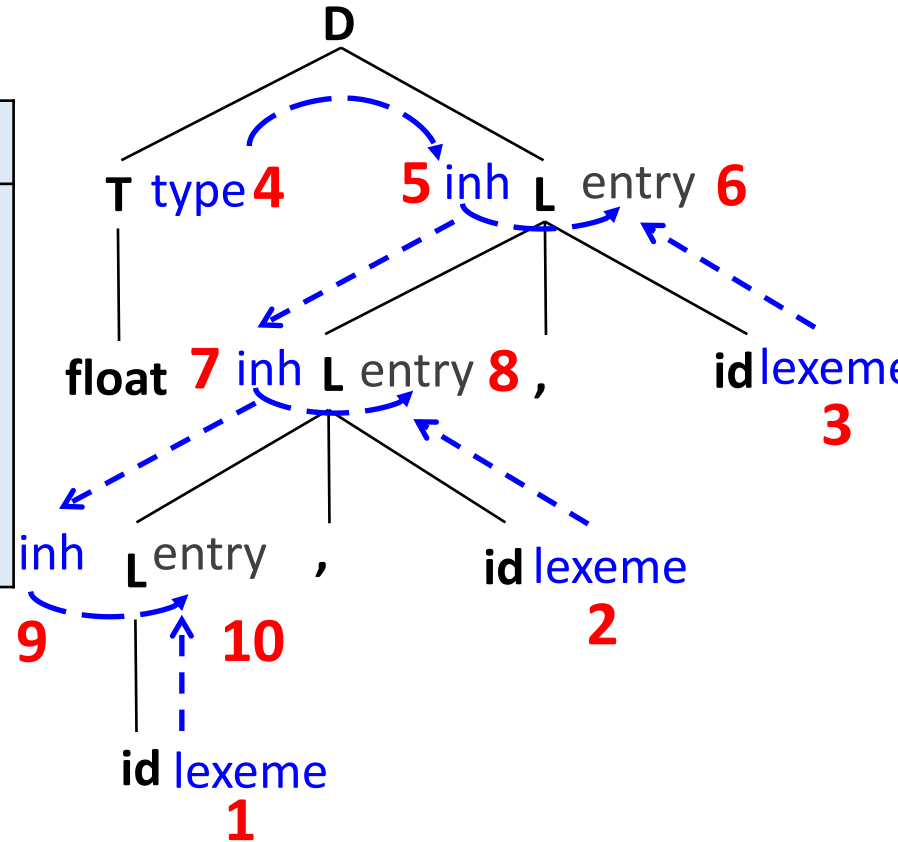
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Topological sort:  
1, 2, 3, 4, 5, 6, 7, 8, 9, 10

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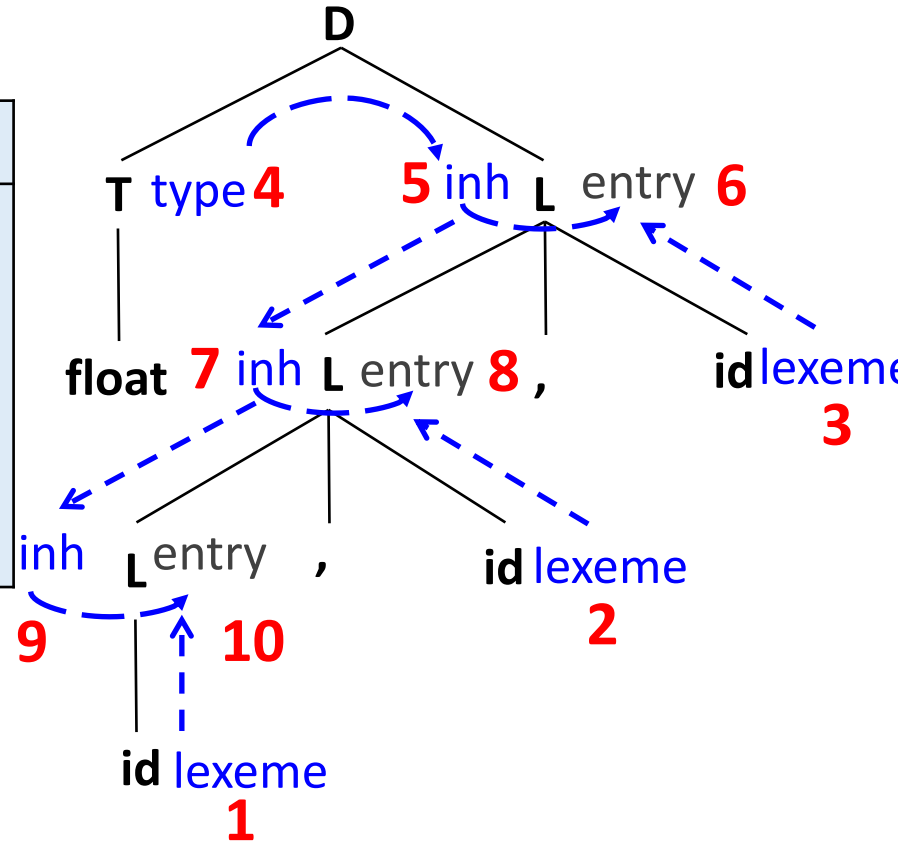
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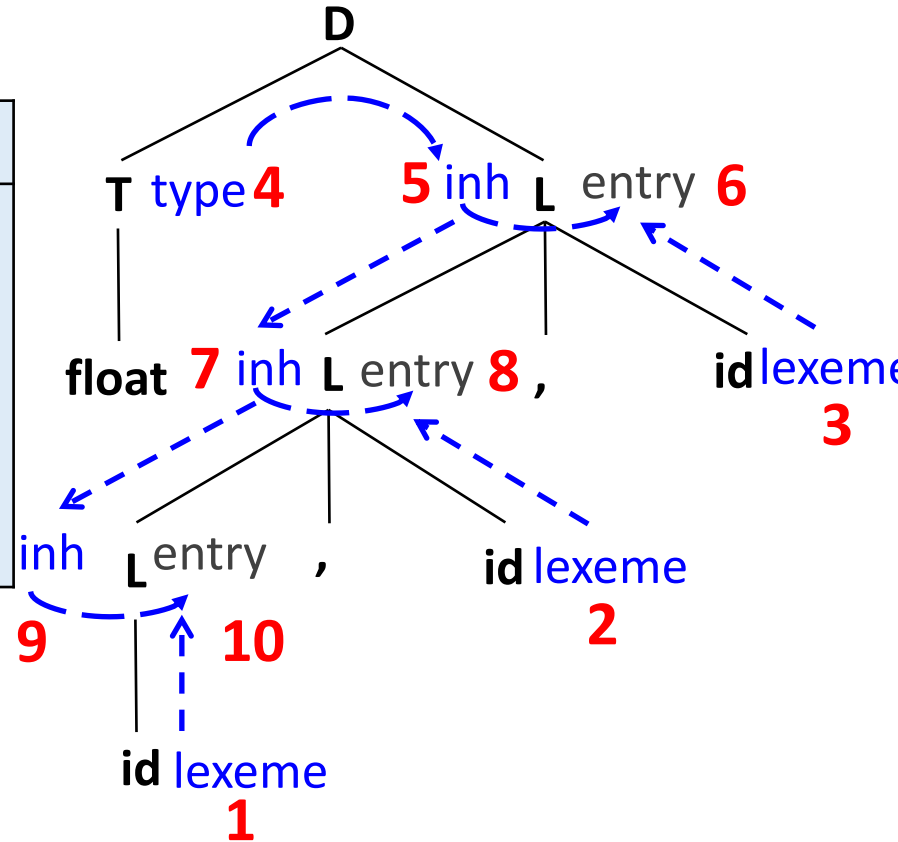
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Input:

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1, 2, 3, 4,
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# Evaluation Order (cont.)

- Before evaluating an attribute at a node of a parse tree, we must evaluate all attributes it depends on[依赖关系]
  - Synthesized: evaluate children first, then the node itself
    - Any bottom-up order is fine
  - For SDD's with both inherited and synthesized attributes, there's no guarantee that there is even one evaluation order
- Difficult to determine whether exist any circularities[非常难确定是否有循环依赖]
  - But, there are useful subclasses of SDD's that are sufficient to guarantee that an evaluation order exists[一些SDD确保无循环]
    - Such classes do not permit graphs with cycles

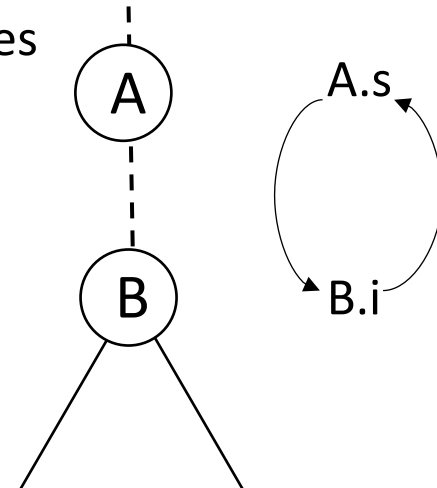
Production

$A \rightarrow B$

Semantic Rules

$A.s = B.i;$

$B.i = A.s + 1;$





# S-Attributed Definitions[s-属性定义]

- An SDD is **S-attributed** if every attribute is synthesized[只具有综合属性]
- If an SDD is S-attributed (S-SDD)
  - We can evaluate its attributes in any bottom-up order of the nodes of the parse-tree[任何自底向上的顺序计算属性值]
  - Can be implemented during bottom-up parsing[LR分析中实现]

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(1) $L \rightarrow E$	$\text{print}(E.val)$
(2) $E \rightarrow E_1 + T$	$E.val = E_1.val + T.val$
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# L-Attributed Definitions[L-属性定义]

- An SDD is **L-attributed** (L-SDD) if
  - Between the attributes associated with a production body, dependency-graph edges can go from left to right, but not from right to left[依赖图的边只能从左到右]
  - More precisely: each attribute must be either **synthesized**, or **inherited** but with the rules limited as follows: suppose  $A \rightarrow X_1X_2\dots X_n$ , the inherited attribute  $X_i.a$  only depends on
    - **Inherited** attributes associated with A **Why not synthesized?**  
**Cycle:  $X_i$  depends on A, A.s depends on  $X_i$**
    - Either **syn or inh** attributes of  $X_1, X_2, \dots, X_{i-1}$  located to the **left** of  $X_i$
    - Either **syn or inh** attributes of  $X_i$  itself, but **no cycles** formed by the attributes of this  $X_i$
- Can be implemented during top-down parsing[LL分析中]

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S-SDD or L-SDD?

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S-SDD or L-SDD?

Not S-SDD:  $B.i$  is inh

Not L-SDD:  $A.s$  is syn attr

Not L-SDD: C is right to B